

Venture

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Generation:
Sire:
Haven:

ATTRIBUTES

Physical		Social		Mental	
Strength	●○○○○○○○○	Charisma	●○○○○○○○○	Perception	●○○○○○○○○
Dexterity	●○○○○○○○○	Manipulation	●○○○○○○○○	Intelligence	●○○○○○○○○
Stamina	●○○○○○○○○	Appearance	●○○○○○○○○	Wits	●○○○○○○○○

ABILITIES

Talents		Skills		Knowledges	
Alertness	○○○○○○○○○○	Animal Ken	○○○○○○○○○○	Academics	○○○○○○○○○○
Athletics	○○○○○○○○○○	Crafts	○○○○○○○○○○	Computer	○○○○○○○○○○
Brawl	○○○○○○○○○○	Drive	○○○○○○○○○○	Finance	○○○○○○○○○○
Dodge	○○○○○○○○○○	Etiquette	○○○○○○○○○○	Investigation	○○○○○○○○○○
Empathy	○○○○○○○○○○	Firearms	○○○○○○○○○○	Law	○○○○○○○○○○
Expression	○○○○○○○○○○	Melee	○○○○○○○○○○	Linguistics	○○○○○○○○○○
Intimidation	○○○○○○○○○○	Performance	○○○○○○○○○○	Medicine	○○○○○○○○○○
Leadership	○○○○○○○○○○	Security	○○○○○○○○○○	Occult	○○○○○○○○○○
Streetwise	○○○○○○○○○○	Stealth	○○○○○○○○○○	Politics	○○○○○○○○○○
Subterfuge	○○○○○○○○○○	Survival	○○○○○○○○○○	Science	○○○○○○○○○○

ADVANTAGES

Disciplines		Backgrounds		Virtues	
Dominate	○○○○○○○○○○		○○○○○○○○○○	Conscience/Conviction	●○○○○○
Fortitude	○○○○○○○○○○		○○○○○○○○○○	Self-Control/Instinct	●○○○○○
Presence	○○○○○○○○○○		○○○○○○○○○○	Courage	●○○○○○
	○○○○○○○○○○		○○○○○○○○○○		
	○○○○○○○○○○		○○○○○○○○○○		

Other Traits

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Humanity/Path

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Willpower

Blood Pool

Health

Bruised
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated

Weakness

Feeding Restriction

Experience

Venture

MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Cost
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

==== Languages ====

==== Experience ====

Total: _____

Total Spent: _____

Spent on: _____

==== Derangements ====

COMBAT

Weapon	Difficulty	Damage	Range	Rate	Conceal
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
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_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Armor

Venture

EXPANDED BACKGROUNDS

ALLIES

CLAN PRESTIGE

CONTACTS, MINOR

CONTACTS, MAJOR

HERD

OTHER

INFLUENCE

MENTOR

RESOURCES

RETAINERS

STATUS

OTHER

POSSESSIONS

GEAR (CARRIED)

EQUIPMENT (OWNED)

Venture

BOONS

OWED

Minor

Major

Life

OWNED

Minor

Major

Life

DOMAIN

Location/Size

Description/Notes

Venture

HISTORY

PRELUDE

APPEARANCE

Age: _____

Apparent Age: _____

Date of Birth: _____

RIP: _____

Hair: _____

Eyes: _____

Race: _____

Nationality: _____

Height: _____

Weight: _____

Sex: _____

VISUALS

CHARACTER SKETCH