

# Caitiff

Name:

Nature:

Generation:

Player:

Demeanor:

Sire:?

Chronicle:

Concept:

Haven:

## ATTRIBUTES

### Physical

Strength ●○○○○○○○○  
Dexterity ●○○○○○○○○  
Stamina ●○○○○○○○○

### Social

Charisma ●○○○○○○○○  
Manipulation ●○○○○○○○○  
Appearance ●○○○○○○○○

### Mental

Perception ●○○○○○○○○  
Intelligence ●○○○○○○○○  
Wits ●○○○○○○○○

## ABILITIES

### Talents

Alertness ○○○○○○○○○  
Athletics ○○○○○○○○○  
Brawl ○○○○○○○○○  
Dodge ○○○○○○○○○  
Empathy ○○○○○○○○○  
Expression ○○○○○○○○○  
Intimidation ○○○○○○○○○  
Leadership ○○○○○○○○○  
Streetwise ○○○○○○○○○  
Subterfuge ○○○○○○○○○

### Skills

Animal Ken ○○○○○○○○○  
Crafts ○○○○○○○○○  
Drive ○○○○○○○○○  
Etiquette ○○○○○○○○○  
Firearms ○○○○○○○○○  
Melee ○○○○○○○○○  
Performance ○○○○○○○○○  
Security ○○○○○○○○○  
Stealth ○○○○○○○○○  
Survival ○○○○○○○○○

### Knowledges

Academics ○○○○○○○○○  
Computer ○○○○○○○○○  
Finance ○○○○○○○○○  
Investigation ○○○○○○○○○  
Law ○○○○○○○○○  
Linguistics ○○○○○○○○○  
Medicine ○○○○○○○○○  
Occult ○○○○○○○○○  
Politics ○○○○○○○○○  
Science ○○○○○○○○○

## ADVANTAGES

### Disciplines

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### Backgrounds

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### Virtues

Conscience/Conviction ●○○○○○  
Self-Control/Instinct ●○○○○○  
Courage ●○○○○○

### Other Traits

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### Humanity/Path

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### Willpower

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### Blood Pool

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### Health

Bruised   
Hurt -1   
Injured -1   
Wounded -2   
Mauled -2   
Crippled -5   
Incapacitated

### Weakness

+2 Dif. On Social Rolls  
With Non-Caitiff Kindred

### Experience





# Caitiff

## EXPANDED BACKGROUNDS

ALLIES

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CLAN PRESTIGE

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CONTACTS, MINOR

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CONTACTS, MAJOR

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HERD

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OTHER

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INFLUENCE

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MENTOR

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RESOURCES

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RETAINERS

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STATUS

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OTHER

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## POSSESSIONS

GEAR (CARRIED)

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EQUIPMENT (OWNED)

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# Caitiff

## HISTORY

### PRELUDE

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## APPEARANCE

Age:	_____	_____
Apparent Age:	_____	_____
Date of Birth:	_____	_____
RIP:	_____	_____
Hair:	_____	_____
Eyes:	_____	_____
Race:	_____	_____
Nationality:	_____	_____
Height:	_____	_____
Weight:	_____	_____
Sex:	_____	_____

## VISUALS

### CHARACTER SKETCH